

CORIZ BLACKBEAK**CR 14****XP 38,400**

Vrock fighter 5

CE Large outsider (chaotic, demon, evil, extraplanar)

Init +9; **Senses** darkvision 60 ft.; Perception +27

DEFENSE

AC 32, touch 15, flat-footed 28 (+6 armor, +5

Dex, +1 dodge, +11 natural, -1 size)

hp 208 (14d10+131)**Fort** +19, **Ref** +14, **Will** +6**DR** 10/good; **Immune** electricity, poison; **Resist** acid 10, cold 10, fire 10; **SR** 25

OFFENSE

Speed 30 ft., fly 50 ft. (average)**Melee** greatsword +26/+21/+16 (3d6+17/19-20) or 2 claws +21 (2d6+8), bite +21 (1d8+8), 2 talons +21 (1d6+8)**Space** 10 ft.; **Reach** 10 ft.**Special Attacks** dance of ruin, spores, stunning screech, weapon training (heavy blades) +1**Spell-Like Abilities** (CL 12th)At will—*greater teleport (self plus 50 lbs. of objects only)*, *telekinesis (DC 18)*1/day—*heroism*, *mirror image*, *summon (level 3, 1 vrock 35%)*

STATISTICS

Str 26, **Dex** 21, **Con** 29, **Int** 14, **Wis** 14, **Cha** 18**Base Atk** +14; **CMB** +23; **CMD** 39**Feats** Cleave, Combat Reflexes, Dodge, Improved Initiative, Intimidating Prowess, Lightning Reflexes, Power Attack, Toughness, Weapon Focus (greatsword), Weapon Specialization (greatsword)**Skills** Fly +20, Intimidate +29, Knowledge (planes) +14, Perception +27, Sense Motive +14, Spellcraft +14, Stealth +18, Survival +14; **Racial Modifiers** +8 Perception**Languages** Abyssal, Celestial, Common; telepathy 100 ft.**SQ** armor training 1**Gear** +3 *greatsword*, *belt of physical might* +2 (Dex/Con), mithral breastplate

SPECIAL ABILITIES
